

Tournament Rules

1. USSSA Baseball Rules will apply unless superseded by any of the following tournament rules. The Tournament Director has the right to change the tournament rules, format, game times, game locations and shorten games if necessary.
2. **Pool Play**
 - a. All games will be 1 hour and 40 minutes for all age groups. A new inning will not start after the time limit has expired. **Ties will be allowed in pool play.**
 - b. Home team will be determined by coin flip prior to game time. Home team is the official book.
 - c. Seeding criteria: win/loss, head to head, least runs allowed, run differential, coin flip
3. **Bracket**
 - a. All games will be 1 hour and 40 minutes for all age groups. If tied after regulation innings completed OR time limit expired, play will continue using the *Modified California tie-breaker until there is a winner.
 - b. Home team is the higher seed. Home team is the official book.
 - c. 3rd place shall be determined by pool play seeding.
 - d. Awards for 1st and 2nd place in each division
4. **USSSA Run Rules:** (6 inning game) 15 after 3 & 8 after 4. (7 inning game) 15 after 3, 12 after 4 & 8 after 5.
5. **Innings Pitched:** USSSA pitching rules apply. A pitcher may not re-enter a game as a pitcher in a game which he has already pitched in. Violation of pitching rules will result in a forfeit (8 – 0). If the violation occurs in pool play, the team in violation may not advance to the championship bracket. Pitching cards must be signed and turned in to the site director immediately after each game and will be tracked online and available for public view during the tournament.

USSSA PITCHING RULES (one out equals 1/3 inning):

One day max to pitch the next:	3 (7-12u)	3 (13-14u)
Max per day:	6 (7-12u)	7 (13-14u)
Max per tournament (3 day max):	8 (7-12u)	8 (13-14u)

6. At any time, the offensive team may use a **courtesy runner** for the pitcher and catcher of record from the previous inning on defense. The courtesy runner must be a player not presently in the line-up. If no players not presently in the line-up are available, the courtesy runner shall be the player making the last batted out. The same courtesy runner **may NOT** be used for the pitcher and catcher in the same inning. If at any time, a courtesy runner is determined to be ineligible, a proper replacement pursuant to these rules (if available) shall be used without penalty.
7. **Non-rostered players** will NOT be allowed in the game. If a non-roster player participates in the game that team will forfeit the game and any other game the non-roster player participated in. **All players MUST be on the USSSA roster.** Score of the forfeited game is 8 – 0.
8. **Game time is forfeit time** unless the team is traveling from another ballgame at another field/ballpark. A team that forfeits a game is still required to play the remainder of its pool games. Score of the forfeited game is 8 – 0. A team that forfeits a game intentionally will be placed in last place overall in the tournament. A forfeited game due to an illegal player will not eliminate it from the tournament, but will be a loss (8 – 0). A forfeit due to a pitching violation will result in a loss (8 – 0), the team will not be eliminated from the tournament.
9. **No pre-game infield practice** will be allowed on any tournament field. Ground balls may be taken in foul territory provided the ground crew is not on the field. Pre-game warmup is subject to change at the discretion of the ground crew.
10. **Appeals:** Rule violation(s) discovered during the game need to be directed immediately to the umpire(s). Decision of the head umpire is final, no further appeals will be allowed after the game is completed. Protest fee of \$100 cash on rule interpretation only.
11. **Ejection:** Poor sportsmanship or abuse by fans, players or coaches before, during or after games will not be

tolerated. Any person, including a parent, fan, player or coach, may be ejected by an umpire, the Site Director or Tournament Director for poor sportsmanship or abuse of any person before, during or after a game.

For a first ejection of a coach or player or player, such person is not eligible to coach or play and must not be at the complex (including the parking lot) for the remainder of the game in which the ejection occurred and also for the team's next game. For a second ejection, such a person is disqualified from the tournament and barred from the tournament complex (including the parking lot). If the coach is the parent of the player, the player will also be disqualified from the tournament.

If a person other than a coach or player is ejected, that person is barred from all tournament complexes including the parking lot.

If an ejected person refuses to leave the complex or returns after leaving, the team may be disqualified from the tournament.

12. **Public intoxication** or being under the influence of any controlled substance, threats or physical violence, harassment of participants, coaches, or officials will result in the immediate forfeiture of the team, no points awarded and banned from future tournaments.
13. **Pets are not allowed at any of the complexes**, regardless of size and leashed or unleashed.
14. Artificial noisemakers are prohibited on all complexes. This includes, but is not limited to, all horns (including air horns), cow bells, whistles, musical instruments, or any other type of amplified noisemaker. Prohibited items will be confiscated. Individuals/teams unwilling to comply are subject to ejection.
15. **USSSA Bat rules will be enforced.**
16. **Refunds**
 - **Weather:** 0 games started, entry minus \$150 - 1 game started, entry minus \$250 - 2 games started, no refund.
 - **Withdraw:** Full refund of entry fee less \$150.00 administrative fee if a team withdraws in a letter received by the tournament director 30 days in advance of the first day of the tournament. No refund will be given if a team withdraws less than 30 days in advance of the first day of the tournament.

USSSA Pool Play/Tie Breaker Criteria:

Once advanced to subsequent tiebreaker criteria, do not return to a previous criteria.

1. Winning Percentage – Descending
2. Number Wins – Descending
3. Number Loses – Ascending
4. Tied Teams (vs. each other) Winning Pct. – Descending (more than 2 teams tied, skip this tie breaker)
5. Avg. Runs Allowed – Ascending
6. Avg. Run Differential with a maximum of (8) – Descending
7. USSSA Points – Descending
8. Date Team Entered USSSA Database
9. Coin Flip

Modified California Tie-breaker:

Each half inning will start with runners on 2nd and 3rd with one (1) out. Each team will continue the batting order from the previous inning, with the two (2) previous batters occupying the bases, with the last batter occupying 2nd base, the batter before occupying 3rd base.

All rules and game guarantees are subject to change at the discretion of tournament officials